# Playlist Player

## UI

DONE: Pause-and-minimise (anything else; eg, q, tab)

DONE: Loop (l/r)

DONE: Mute (:no-audio, if can’t set LibVLC volume to 0) (m/v/s/a)

DONE: Fullscreen/windowed. (Ctrl-Enter)

DONE: Pause/resume. (space, enter)

DONE: Close (esc, Alt-F4)

Drag to move.

## .m3u File Format

As per standard .m3u, with these extensions:

* Filename line (ie, line without #) can be an embedded .m3u file.
* #EXTVLCOPT:rate=0.5 // doesn’t work with VLC in .m3u
* #EXTVLCOPT:input-repeat=5 // works with VLC in .m3u
* #EXTVLCOPT:start-time=11 // works in normal .m3u
* #EXTVLCOPT:stop-time=11 // works in normal .m3u
* #EXTVLCOPT:input-fast-seek // at whole-of-playlist level, or individual segment
* #EXTVLCOPT:loop // repeat whole playlist indefinitely (top-level only); doesn’t work with VLC in .m3u
* #EXTVLCOPT:fullscreen // leave this to the UI or VLC default

| #EXTVLCOPT | command line | .m3u | addOption |
| --- | --- | --- | --- |
| rate | works | doesn’t work | works |
| input-repeat | works | works | works |
| loop | works | doesn’t work | N/A |
| start-time | works | works | works |
| stop-time | works | works | works |
| fullscreen | works | doesn’t work | doesn’t work |
| --no-fullscreen | works | doesn’t work | doesn’t work |

How to differentiate between whole-of-playlist options vs. individual file options? #EXTPLPOPT:

* #EXTPLPOPT:rate=0.5 // apply this rate to all segments by default
* #EXTPLPOPT:input-fast-seek // apply input-fast-seek to all segments by default